116 002 ECC

## **Elliptic Curve Cryptosystem - ECC**

In Figures below parabola and elliptic curve (EC) are presented in the plane XOY of real numbers and are expressed by the equations:

> **<sup>2</sup>=** *x y* **<sup>2</sup>=** *x* **<sup>3</sup>+** *ax* **+** *b*

In EC the point addition operation is defined using two facts:

 $y^2 = x$ 

1. The line crossing any two points in EC intersects with the third point in the curve.

2. The curve is symmetric with respect to axis x since there is  $y^2$  in the left side of EC equation.



The points in EC forms an algebraic additive group with a very special addition operation between points illustrated in EC figure.

Then according to the algebraic group definition the addition of any two points must yield the third point in elliptic curve as a line crossing these two points intersection with the EC.

**Question**: where line crossing -*T* and *T* intersects the third point in EC?

**Answer**: at the infinity.

**Paradox**: this infinity is named as a zero of EC group since any additive group must have a neutral element called zero:  $T + (-T) = 0$ , and  $T + 0 = T$ .

Finite Field is denoted by  $F_p$  (or rarely  $Z_p$ ), when *p* is prime.  $F_p = \{0, 1, 2, 3, \ldots, p-1\}$ ; where addition, multiplication, substraction and division operations are performed **mod**  $p$ :  $+$ **mod**  $p$ ,  $-$ **mod**  $p$ ,  $\cdot$ **mod**  $p$ . Cyclic Group:  $Z_p^* = \{1, 2, 3, ..., p-1\}$ ;  $\bullet_{\text{mod } p}$ ,  $\bullet_{\text{mod } p}$ .

Let us consider abstract EC defined in the plane XOY with coordinates in finite field and  $F_p$  = {0, 1, 2, ...,  $p$ -1} and expressed by the equation:

 *y* **<sup>2</sup>=** *x* **<sup>3</sup>+** *ax* **+** *b* **mod** *p*.

EC points are computed by choosing coordinate  $x$  and computing coordinate  $y^2$ .

To compute coordinate  $y$  it is needed to extract root square of  $y^2$ .

$$
y = \pm \sqrt{y^2} \mod p.
$$

Notice that from  $y^2$  we obtain 2 points in EC, namely y and -y no matter computations are performed with integers **mod** *p* or with real numbers.

Notice also that since EC is symmetric with respect to *x*-axis, the points *y* and -*y* are symmetric in EC. Since all arithmetic operations are computed **mod** *p* then according to the definition of negative points in  $F_p$  points **y** and -**y** must satisfy the condition

Then evidently

 *y* **<sup>2</sup>** = (-*y*) **<sup>2</sup>mod** *p*.

 $y + (-y) = 0$  mod *p*.

For example*: p* = 11  $-2$  mod  $11 = 9$  $2^2 \text{ mod } 11 = 4 \text{ \& } 9^2 \text{ mod } 11 = 4$ >> mod(9^2.11) ans  $= 4$ 

The positive and negative coordinates *y* and -*y* in EC in the real numbers plane XOY are presented in Fig. The positive and negative numbers for *p***=11** are presented in table.



 $X_A$   $\rightarrow$  tasko A koord  $f_A$ .

Notice that performing operations **mod** *p* if *y* is odd then -*y* is and vice versa.



This property allows us to reduce bit representation of  $\text{PuK}_{\text{ECC}}=A=z*G=(x_A, y_A);$ 

In normal representation of  $\text{PuK}_{\text{ECC}}$  it is needed to store 2 coordinates  $(x_A, y_A)$  every of them having 256 bits. For  $\mathbf{PuK}_{\text{ECC}}$  it is required to assign 512 bits in total.

Instead of that we can store only  $x_A$  coordinate with an additional information either coordinate  $y_A$  is odd or even.

The even coordinate *y<sup>A</sup>* is encided by prefix **02** and odd coordinate *y<sup>A</sup>* is encoded by prefix **03**. It is a compressed form of **PuKECC**.

If **PuKECC** is presented in uncompressed form than it is encoded by prefix 04.

Imagine, for example, that having generator G we are computing  $\text{PuK}_{\text{ECC}}=A=z*\textbf{G}=(x_A, y_A)$  when  $z=8$ . Please ignore that after this explanation since it is crasy to use such a small z. It is a gift for adversary To provide a search procedure.

Then **PuK**<sub>ECC</sub> is represented by point  $8G$  as depicted in Fig. So we obtain a concrete point in EC being either even or odd.

The coordinate  $y_A$  of this point can be computed by having only coordinate  $x_A$  using formulas presented above and having prefix either **02** or **03**.



EC:  $y^2=x^3+ax+b \mod p$ Let we computed  $\text{PuK}_{\text{ECC}}=A=(x_A, y_A)=8G$ . Then  $(y_A)^2 = (x_A)^3 + a(x_A) + b$  mod *p* is computed. By extracting square root from  $(y_A)^2$  we obtain 2 points: 8*G* and  $-8G$  with coordinates  $(\mathbf{x}_A, \mathbf{v}_A)$  and  $(\mathbf{x}_A, -\mathbf{v}_A)$ . According to the property of arithmetics of integers **mod** *p*  either  $y_A$  is **even** and  $-y_A$  is **odd** or  $y_A$  is **odd** and  $-y_A$  is **even**. The reason is that  $y_A + (-y_A) = 0$  mod *p* as in the example above when  $p=11$ . Then we can compress  $\mathbf{PuK}_{\text{ECC}}$  representation with 2 coordinates  $(x_A, y_A)$  by representing it with 1 coordinate  $x_A$ 

and adding prefix either 02 if  $y_A$  is even or 03 if  $y_A$  is odd.

$$
2^3 = 8 \text{ sums}
$$

Because this curve is defined over a finite field of prime order instead of over the real numbers, it looks like a pattern of dots scattered in two dimensions, which makes it difficult to visualize. However, the math is identical to that of an elliptic curve over real numbers. As an example, Elliptic curve cryptography: visualizing an elliptic curve over F(p), with p=17 shows the same elliptic curve over a much smaller finite field of prime order 17, showing a pattern of dots on a grid. The secp256k1 bitcoin elliptic curve can be thought of as a much more complex pattern of dots on a unfathomably large grid.  $\bigcirc A = Z * G = (X_A, Y_A)$ even  $\mathcal{X}_{10}$  $=$   $Puk = A = 03$   $X_A := 030x$ ,  $54$  hex numb. Gr  $13$  $\overline{3}$  Ge  $y_{A}^{2} = x_{A}^{3} + a(x_{A}) + b$  $12$  $\overline{11}$ 10  $\rightarrow x$   $\qquad \qquad \qquad \frac{1}{4} = \pm \sqrt{\frac{1}{4^{2}}}$ If YA even accept J<sub>A</sub> even accept zG  $46$  $h = \rho$ . 6  $\overline{\mathbf{z}}$  $\mathbf{a}$ 9 10 11 12 13 14 15 16 17 Figure 3. Elliptic curve cryptography: visualizing an elliptic curve over F(p), with p=17

V, M, S, Ethereum signature M.S.V



## **Elliptic Curve Digital Signature Algorithm - ECDSA**

ECDA Public Parameters: **PP** = (*EC*, *G*, *p*), *G*=(*xG*, *yG*); ElGamal CS Public Parameters: **PP** = (*p*, *g*) 1<*xG*<**n**, 1<*yG*<**n**, when **n** is the number of EC points.

**n** - is an order (number of points) of EC, i.e. according to **secp256k1** standard is equal to *p*: **n**=*p*; |**n**|=|*p*|=256 bits.

**PrK<sub>A</sub>=z** <-- randi;  $z < n$ , max  $|z|$  <=256 bits. **PuKA**=**z**\**G*=*A*=(*xA*, *yA*); max|*A*|=2•256=512 bits.

## **Ethereum signature creation** for message *M*

Signature is formed on the h-value *h* of Hash function of *M*. Recommended to use **keccak256** algorithm of 256 bit length of h-value.  $h = H(M)$ =keccak256(*M*);

[Signing and Verifying Ethereum Signatures](https://yos.io/2018/11/16/ethereum-signatures/) – Yos Riady · Software Craftsman

You can sign messages entirely off-chain in the browser, without interacting with the Ethereum network. Signing and the verification of ECDSA-signed messages allows tamper proof communications outside of the blockchain.

We can call the via an Ethereum  $eth$  sign method client such as web3.js:

// Create a SHA3 hash of the message 'Apples' const messageHash = web3.sha3('Apples'); // Signs the messageHash with a given account const signature = await web3.eth.personal.sign(messageHash, web3.eth.defaultAccount);

The **eth\_sign** method calculates an Ethereum specific signature with:

**eth\_sign(keccak256("\x19Ethereum Signed Message:\n" + len(message) + message)))**. The prefix to the message makes the calculated signature recognisable as an Ethereum specific signature.>

 $\mathsf{sigma}\text{-}\mathsf{sign}(\mathsf{Prk},\mathsf{h}) = \mathcal{C}$ .



Iš praeito pusmečio siuntimo, kam galėtų reikėti patalpinau į we transfer: [https://we.tl/t-V0FlMXQ2fz.](https://we.tl/t-V0FlMXQ2fz)

111.ECDSA-Python

<http://crypto.fmf.ktu.lt/xdownload/>







1. Calculate  $u_1 = h \cdot s^{-1} \mod p$  and  $u_2 = r \cdot s^{-1} \mod p$ 

2. Calculate the curve point  $\overline{V} = u_1 \times G + u_2 \times A = V(x_V, y_V)$ 

3. The signature is valid if  $R=V$ ;  $r=x_V=x_R \mod p$ .



Let  $u$ ,  $v$  are integers  $\lt p$ . Property 1:  $(u + v)*P = u*P \oplus v*P$  replacement to -->  $(u + v)P = uP + vP$ Property 2:  $(u)*(P \boxplus Q) = u*P \boxplus u*Q$  replacement to -->  $u(P+Q) = uP + uQ$ 

Important identity used e.g. in Ring Signature:  $(\mathbf{t} \cdot \mathbf{z}) \cdot \mathbf{G} + \mathbf{c} \cdot \mathbf{A} = \mathbf{t} \cdot \mathbf{G} \cdot \mathbf{z} \cdot \mathbf{G} + \mathbf{c} \cdot \mathbf{A} = \mathbf{t} \cdot \mathbf{G} \cdot \mathbf{c} \cdot (\mathbf{z} \cdot \mathbf{G}) + \mathbf{c} \cdot \mathbf{A} = \mathbf{t} \cdot \mathbf{G} \cdot \mathbf{c} \cdot \mathbf{A} + \mathbf{c} \cdot \mathbf{A} = \mathbf{t} \cdot \mathbf{G} \mod p.$ 

$$
u + v * P
$$
  $\overline{u} = v \overline{x}$ 

## **Correctness**:

 $R = u_1^*G + u_2^*A$ 

From the definition of the Public Key *A*=**z**\**G* we have:

 $R = u_1$ <sup>\*</sup>*G* +  $(u_2$ •z)<sup>\*</sup>*G* 

Because EC scalar multiplication distributes over addition we have:



curve cryptography in its [Suite B](https://en.wikipedia.org/wiki/NSA_Suite_B) set of recommended algorithms, specifically [elliptic](https://en.wikipedia.org/wiki/Elliptic_curve_Diffie%E2%80%93Hellman)  [curve Diffie](https://en.wikipedia.org/wiki/Elliptic_curve_Diffie%E2%80%93Hellman)–Hellman (ECDH) for key exchange and [Elliptic Curve Digital Signature](https://en.wikipedia.org/wiki/Elliptic_Curve_Digital_Signature_Algorithm)  [Algorithm](https://en.wikipedia.org/wiki/Elliptic_Curve_Digital_Signature_Algorithm) (ECDSA) for digital signature.

The U.S. [National Security Agency](https://en.wikipedia.org/wiki/National_Security_Agency) (NSA) allows their use for protecting information classified up to [top secret](https://en.wikipedia.org/wiki/Classified_information_in_the_United_States) with 384-bit keys.<sup>[\[2\]](https://en.wikipedia.org/wiki/Elliptic-curve_cryptography#cite_note-2)</sup>

However, in August 2015, the NSA announced that it plans to replace Suite B with a new cipher suite due to concerns about [quantum computing](https://en.wikipedia.org/wiki/Quantum_computing) attacks on ECC.<sup>[\[3\]](https://en.wikipedia.org/wiki/Elliptic-curve_cryptography#cite_note-nsaquantum-3)</sup>

<https://en.wikipedia.org/wiki/SHA-2>

**SHA-2** (**Secure Hash Algorithm 2**) is a set of [cryptographic hash functions](https://en.wikipedia.org/wiki/Cryptographic_hash_function) designed by the United States [National Security Agency\(](https://en.wikipedia.org/wiki/National_Security_Agency)NSA).<sup>[\[3\]](https://en.wikipedia.org/wiki/SHA-2#cite_note-3)</sup> Cryptographic hash functions are mathematical operations run on digital data; by comparing the computed "hash" (the output from execution of the algorithm) to a known and expected hash value, a person can determine the data's integrity.

**SHA-2** includes significant changes from its predecessor, [SHA-1.](https://en.wikipedia.org/wiki/SHA-1) The SHA-2 family consists of six hash functions with [digests](https://en.wikipedia.org/wiki/Cryptographic_hash_function#message_digest) (hash values) that are 224, 256, 384 or 512 bits: **SHA-224, SHA-256, SHA-384, SHA-512, SHA-512/224, SHA-512/256**.<br>
2<sup>12</sup> birthday<br>
2<sup>112</sup> secure against brute force attack

 $5HA - 160$  $2\frac{\sqrt{160}}{1} = 2^{80}$